Giant Snakes & Ladders

Active family fun for all ages

Garden Games takes the traditional game of Snakes & Ladders to a totally new dimension. The giant Version puts you right at the heart of the game, where you, yourself act as the counter and move down the snakes and up the ladders. We’ve also added some new features for extra fun. You may find yourself having to stand on one leg or taking the opportunity to switch places with any other player on the board. Or, just when you thought you were never going to win, your throw may count double and put you right back in the game. Specially designed to provide involving fun for all ages, Giant Snakes & ladders is a lively, interactive family game.

A Little History

Did you know> Snakes & ladders started from an old India game known as Mokshapatamu. It was originally played to help teach about good and evil. Moving up a ladder was likened to doing something good, because it takes you further in life. But doing something bad was likened to going down a snake as it holds you back.

Suitable for any number of players aged 3 and over

Contents
1 x Giant playing Mat approx. 3m x 3m
8 x Pegs
1 x Giant Inflatable Dice

Object of the Game
Your aim is to be the first person to reach the winner square.

How to Play
1. Unfold the giant plastic mat and lay it out flat. Use the pegs provided to secure the mat to the lawn if you’re playing in the garden. Blow up the inflatable dice and you’re ready to play.
2. To decide the order of play, take it in turns to throw the dice. Whoever rolls the highest number goes first, with the remaining players following according to the number they have thrown.
3. On your turn to play, throw the dice and move forward on the mat that number of squares, starting from square 1.
4. If you end up at the foot of a ladder, move up the ladder to the square at the top. If you end up on the head of a snake, then slide back down to its tail.
5. If you land on a “Sting Square” you can swap places with another player – the choice of player is entirely yours. The only rule is that you MUST swap, even if you’re in the lead at the time.
6. If you land on a “Double Dice Square” on your next throw on the dice, your score counts double. You MUST double up your score, even if it means you reach the winner square and then have to bounce backwards using the full value of the dice thrown.
7. If you land on a “Stand on One Leg Square”, then you must do exactly that until your next throw of the dice. If any other part of your body touches the ground before your next turn on your next throw of the dice you must move backwards that number of squares.
8. More than one person can occupy the same square at a time – just squeeze up!

To Win the Game
You must throw exactly the right number to get home. If you roll a higher number, you must move forwards onto the winner square and then backwards using the full value of the dice thrown. The first player to finish their turn on the home square in the winner – congratulations!